

Mathematics: Level 2

ALGEBRA

Equations and Expressions: Number operations and strategies to solve number operations can be recorded using words, numbers, diagrams and symbols

Patterns and Relationships: Patterns can be described with a rule

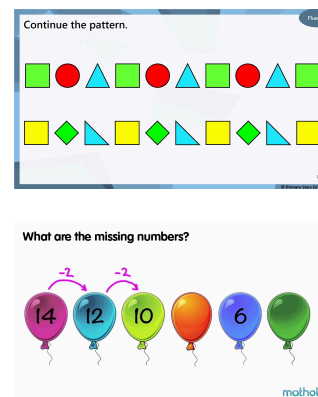
Use words, symbols and pictures to explain how I have worked out an answer

Know that numbers can be split in ways to make calculations easier:

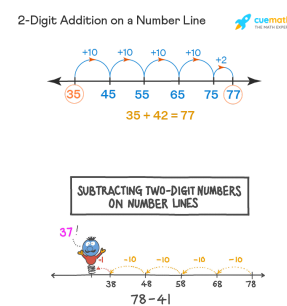
- $27 + 9 = ?$
- $105 - 19 = ?$
- $45 + ? = 106$
- $8 \times 5 = ?$
- $20 \div 4 = ?$

Write +, -, x and ÷ equations and know that = means 'same as or equal to'

- Can describe shape or number patterns.

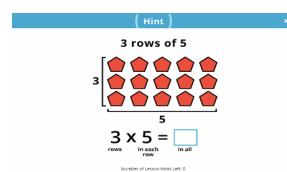


Use number lines to record + and - strategies.



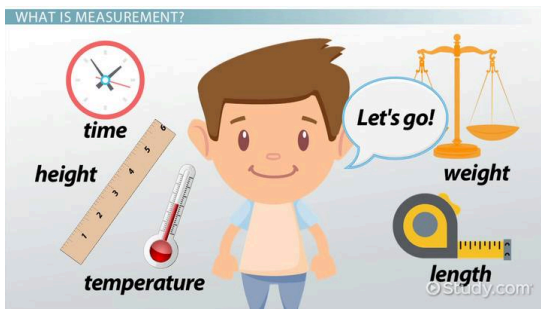
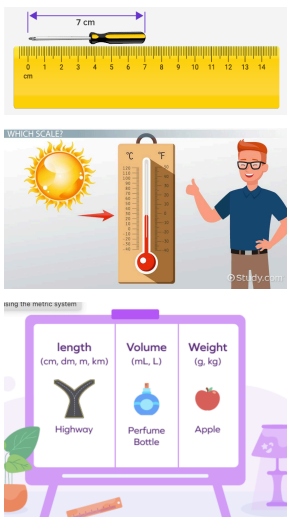
- Say what the pattern is and predict what comes next

Use arrays to record simple x and ÷ strategies



Mathematics: Level 2 - MEASUREMENT

Units can be used to measure objects, non-standard and standard (simple).

I can...		S	P	T
<p>Use appropriate units and devices to measure</p> <ul style="list-style-type: none"> • Length • Area • Volume and capacity • Weight (mass) • Turn (angle) • Temperature • Time. 				
<p>Create measurement devices</p>				
<ul style="list-style-type: none"> • Understand marks on linear scales (rulers, thermometers) and be exposed to standard units 				
<ul style="list-style-type: none"> • Use numbers and common symbols to communicate measurement results e.g., I weigh 38kg, my lunchbox holds 60 cubes, I take 7 minutes to scooter home. 				

Mathematics: Level 2 - POSITION AND ORIENTATION

Position, direction and pathways can be shown on maps.

I can...

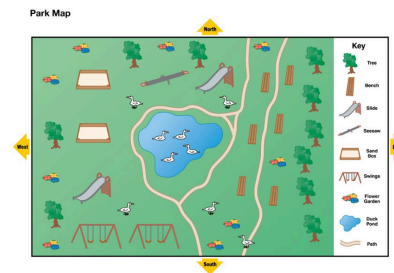
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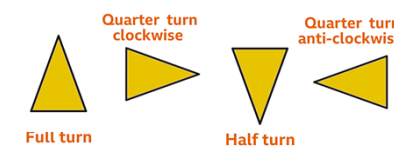
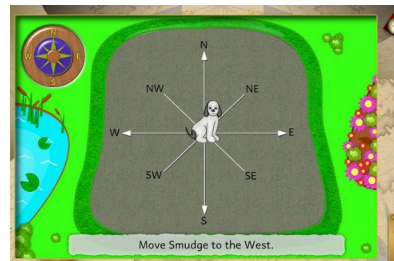
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Use simple maps e.g., plans of their school, community.

Find a place that matches a given point on the map.



Describe how I would get from place to another (use N, S, E, W, half and quarter turns, approximate distances, simple coordinates).



By looking at maps I can say what landmarks I will see from given points.

From a map I give directions that will take one person from one position to another.



Mathematics: Level 2 -SHAPE

Shapes can be sorted by their geometric properties.

I can...

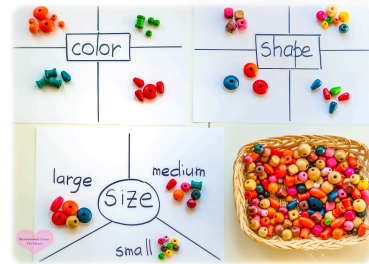
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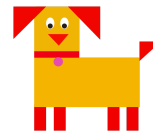
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Classify (sort) items using

- Shape,
- Colour
- Size
- Material
- Purpose .



Find and name shapes I find in objects and structures.

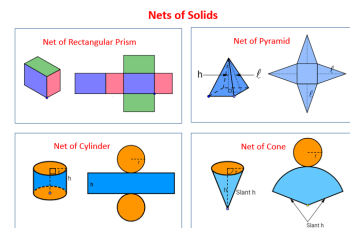


Use words such as:

- Side
- Corner
- Centre
- Face
- Edge
- Curve
- Larger
- Smaller.

Name:	Circle	Triangle	Square	Rectangle	Pentagon
Shape:					
Straight Sides	✗	✓	✓	✓	✓
More than 3 corners	✗	✗	✓	✓	✓
Parallel sides	✗	✗	✓	✓	✗
Contains a right angle					

Consider how 3D shapes are built from 2D. E.g. Pulling packets apart, constructing their own nets.



Mathematics: Level 2 - TRANSFORMATION

Some objects have symmetry and do not change position or appearance under some transformations

I can...

S

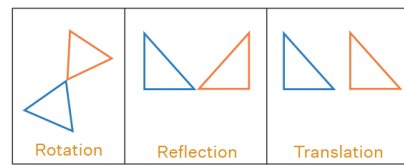
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Can move shapes and predict location and orientation after it has been translated, rotated, reflected.

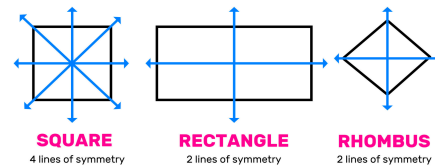
Know that translations are images of a shape as it is shifted along a line

Transformations in Math



Can say how many mirror lines a shape has.

Lines of Symmetry



Mathematics: Level 2 - STATISTICS

Letting go of the individual's story and moving towards telling the class story.
Arguing from the data.

		S	P	T
Am a data detective				
Use either category (e.g., colour frequency of cars in car park) or whole number data (how many people live in your house)				
Display my data using: <ul style="list-style-type: none"> Strip graphs 				
<ul style="list-style-type: none"> Pictographs 				
<ul style="list-style-type: none"> Bar Graphs 				
<ul style="list-style-type: none"> Pie Graphs 				
<ul style="list-style-type: none"> Dot Plots 				
<ul style="list-style-type: none"> Stem and leaf 				
<ul style="list-style-type: none"> Think about and comment on comments made by my classmates or others. Talk about displays (pictographs, bar, strip and pie) and (dot plots, stem and leaf) to support my thinking Decide if the chosen display best shows patterns in the data. 				

Mathematics: Level 2 - PROBABILITY

Beginning to recognise that some events are more likely than others in chance situations.

I can...

S

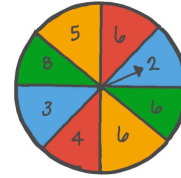
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Think about all of the possible outcomes of events.

Predict what might happen

In an experiment, this spinner is spun.
List all the possible outcomes.



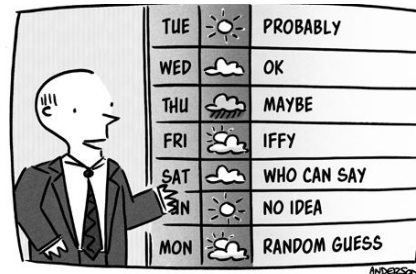
2, 6, 4, 3, 8, 5

Carry out experiments and make simple models of all the outcomes (lists, tables).

Say if there are equally likely outcomes e.g., even number on a standard dice.

Know that if there is more than one possible outcome I cannot be certain about what will happen.

Relate probability to events in my daily life.



"And now the 7-day forecast..."